



Action Valley

In Finnish: <https://bit.ly/kanttilaaksonohje>

Action Valley is divided to Forecourt and Backyard

The subcamp is divided in half to the Forecourt and Backyard. After lunch, we'll change the yard. Between the yards lies a central square (*Kanttitori*), where you can find an information desk and some extra activities (such as salsa, games, cards).

Division in Forecourt and Backyard

Morning	Villages
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Forecourt	X10-X20
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Backyard	X30-X40
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Afternoon	Villages
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Forecourt	X30-X40
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Backyard	X10-X20
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Activities on the front yard (required equipment in brackets):

- Forest Gym (work gloves)
- Turpasauna: water and ball fighting games, (water compatible footwear like crocs, swimsuit or waterproof clothing)
- Water adventure (swimsuit&towel, and rescue/flotation vest if you own one)

Activities on the backyard:

- Archery, only for explorers and older
- Kanttilandia, an amusement park with games and play ground
- Crafting, exhibition of camp structures and construction (knife, work gloves)
- Obstacle course (work gloves)
- Knife throwing and axe throwing

Supporting leaders and queuing in Action Valley

It's good to walk around the valley as a patrol, but it's not mandatory. Most activities do not require supporting leader's supervision (with the exception of water adventure and crafting). The supporting leader can stay in the central square (*Kanttitori*) and allow the participants

to choose the activities they like. In the water adventure, the supporting leader makes sure that everyone has heard the instructions and is waiting for the patrol on the beach. In crafting, the supporting leader ensures that the canopy construction task is carried out safely (if he/she thinks supervision is needed).



You can go to the activities in any order, as long as you do not change the yard (only at lunch there is a change of yard).

The Action Valley mainly uses traditional queues.

The exceptions are in the Backyard:

- Archery, for which explorers will book a shooting time. Shooting times are available every 45 minutes and there are limited places available. It's worth acting quickly! Shooting times can be booked from the info desk on Central Square of Action Valley.
- Kanttilandia, where you need a ticket. You get the ticket from the gate of Kanttiland.
- The crafting uses its own queue numbers, which you receive from the info of Central Square. When queuing, you can admire the camp structures made as a model.

Sometimes the queues may look long. It's a good idea to ask for the estimated queue time for the activity staff, as the queue time may be surprisingly short.

More

During the opening hours of the valley, the southern showers and saunas are available to participants in Kanttilaakso. It is therefore advisable to take a toiletry bag with you.

Subcamps in the Action Valley

Sat 16.7.	Hehku	
Sun 17.7.	Fotoni	Hiukkanen
Mon 18.7.	Loiste	
Wed 20.7.	Tuike	
Thu 21.7.	Halo	
Fri 22.7.	Säde	

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